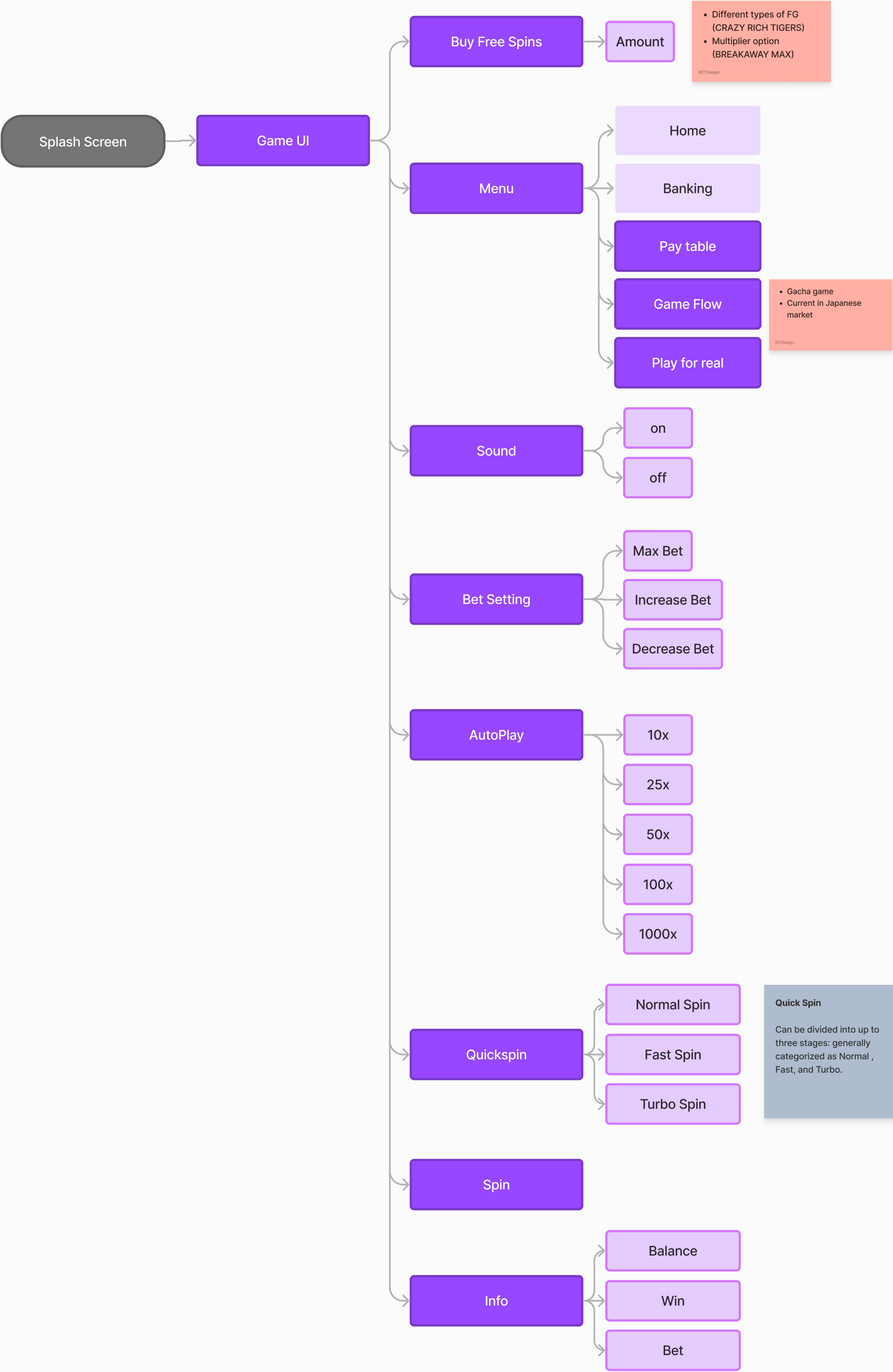


Function Map

The simplified diagram illustrating the functions and features of a slot game UI.

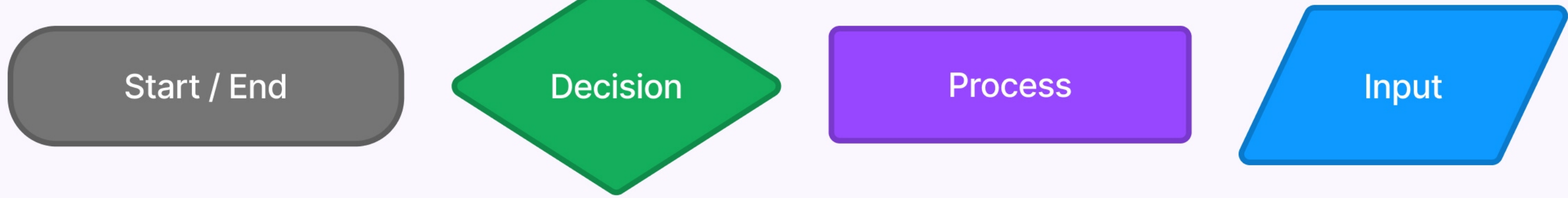


Diagram

Thinking though flows and pathways

Draw a journey from start to finish, and visualize all different pathways.

Legend

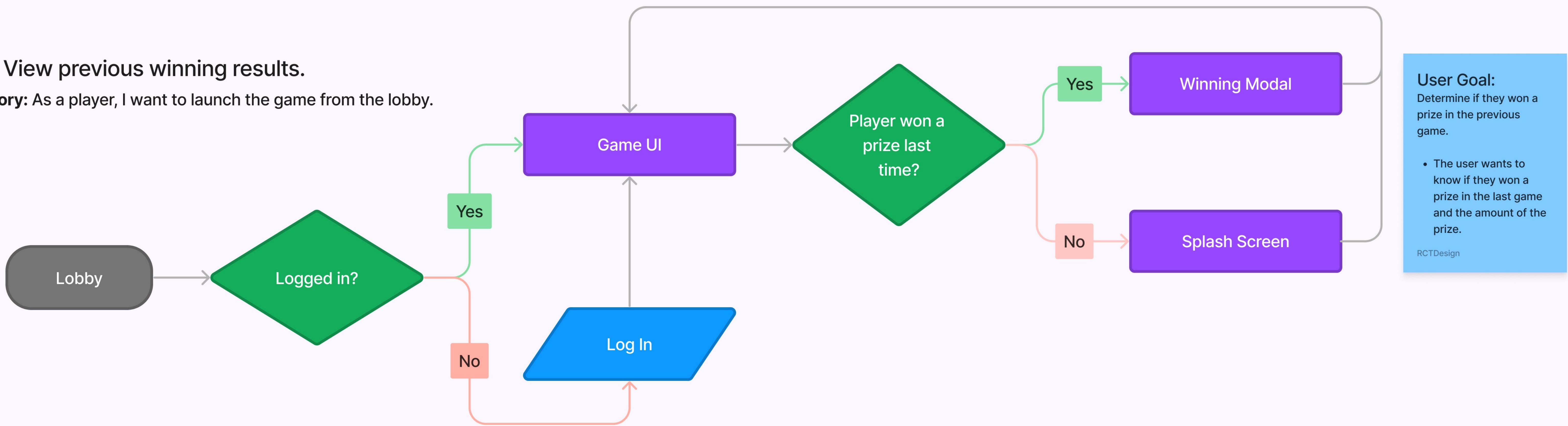


Diagram

User Story Map

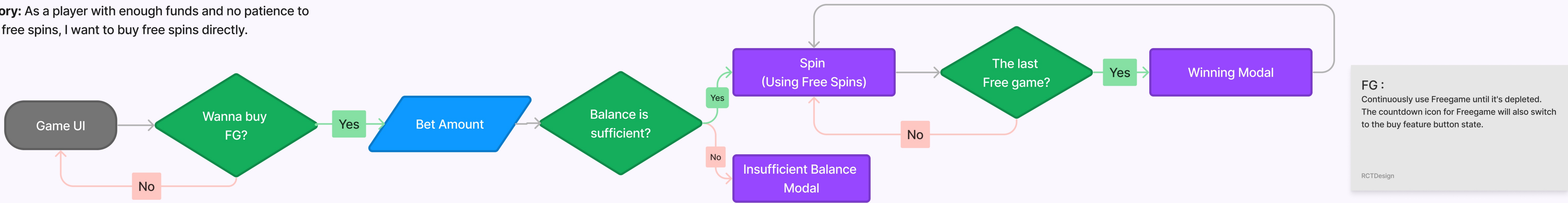
Goal : View previous winning results.

User Story: As a player, I want to launch the game from the lobby.



Goal : User wants to boost game rewards by buying **free spins**.

User Story: As a player with enough funds and no patience to wait for free spins, I want to buy free spins directly.



Goal : User wants to place a bet and spin the slot to win money.

User Story: As a player, I want to place a bet and spin the game

